| | Software (e.g., Adobe Illustrator, Photoshop, Procreate, Krita) |
|---|---|
| **Unit 05** (10 Hours) | **Different styles of illustration** (e.g., realistic, abstract, cartoon**),** Types by purpose (e.g., editorial, fashion, technical, medical, children's book**),** |
| **Unit 06** (10 Hours) | **Types of Illustration** Book Illustration, Editorial Illustration, Children's Book Illustration Advertising Illustration, Concept Art, Fashion Illustration, Technical Illustration, Medical Illustration, Infographic Illustration, Scientific Illustration, Storyboard Illustration |

## Subject
## Fine Arts / Visual Art
### ( Landscape Painting Techniques & Methods)

| Semester 4th | BOS/ Ad hoc Board proposing the course | Title of the course | |
|---|---|---|---|
| Course : **Practical oriented** | Fine Arts / Visual Art | **Landscape Painting Techniques & Methods** | |
| Total Credits : 02 | Total Contact hours : **60 Hrs** | | Maximum Marks : **50** |
| **Unit 01** (10 Hours) | **Spot Selection :-** How to select spot for landscape painting & its parameters or Importance. What is the main aspects of spot selection | | |
| **Unit 02** (10 Hours) | **Drawing :-** How to draw landscape work before colour application Drawing Techniques:- Drawing medium & importance tips. | | |

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|---|---|
| **Unit 03** (10 Hours) | **Colour Application :-** Colour application & mediums study Colour tools & techniques |
| **Unit 04** (10 Hours) | **Medium & Techniques:** - Study of landscapes medium & different techniques for better work in landscape painting. Presentation of work & important tips of further of work existence. |
| **Unit 05** (10 Hours) | **Human / Cultural Landscapes**<br>**Urban Landscape** :Features: Cities, buildings, roads, infrastructure.<br>**Rural/Agricultural Landscape** :Features: Farmland, pastures, small towns, irrigation systems.<br>**Industrial Landscape** :Features: Factories, smokestacks, mines, warehouses.<br>**Historic/Cultural Landscape** :Features: Archaeological sites, monuments, temples, castles. |
| **Unit 06** (10 Hours) | **Perspective work** & attention for realistic approach |

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T.B. CHIBHANE